Receiver

Performance – What's Possible?
+
Performance – What's Needed?

Rob Sherwood NCØB

How to optimize what you currently own



- What is important in a DX pile-up environment?
- We need Good Dynamic Range to hear weak signals in the presence of near-by strong signals.
- CW signals "Up 2" or SSB signals "Up 5"
- You need a better receiver for CW than for SSB.
- For the DXpedition, it's like CQWW crammed within a few kHz!
- How does published test data relate to reception of weak signals?

State-of-the-Art in Dynamic Range today

Close-in dynamic range (DR3) > 105 dB

Phase noise @ 10 kHz ≤ -145 dBc / Hz

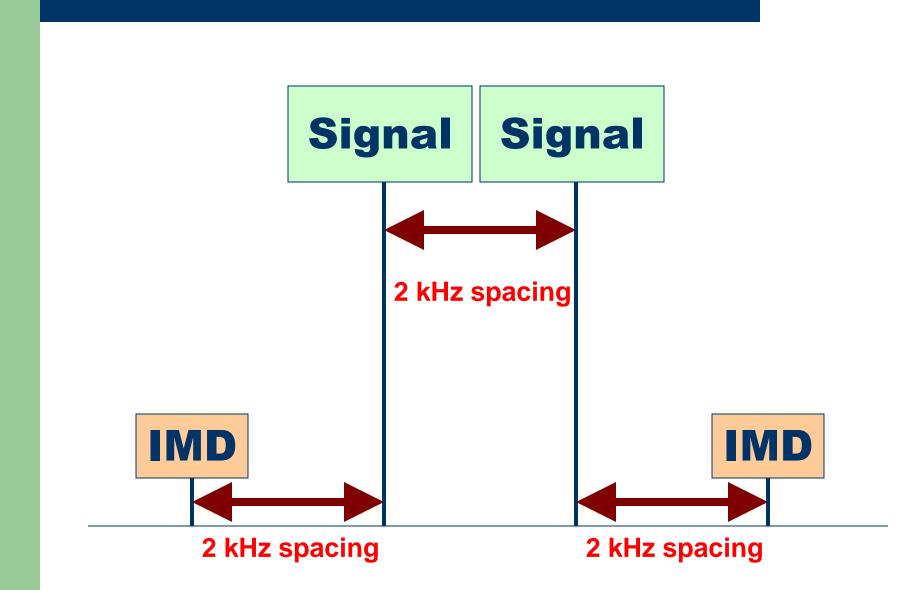
Reciprocal Mixing (RMDR) > 115 dB

This can be an affordable K3S

What does dynamic range mean?

- Two equal signals are fed into the receiver.
- Third-order IMD is dominant.
- Level increased until distortion = noise floor
- This level vs. the noise floor = dynamic range
- Defined in QST 1975
- Example: level = -35 dBm, NF = -135 dBm
- Dynamic Range (DR3) = 100 dB

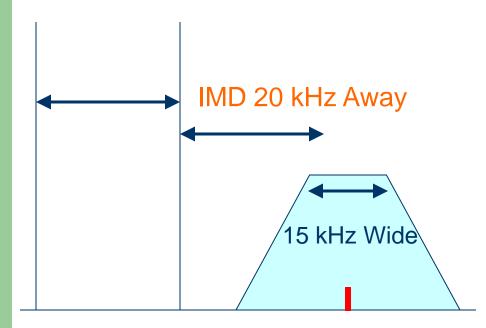
Third Order IMD to Measure Dynamic Range



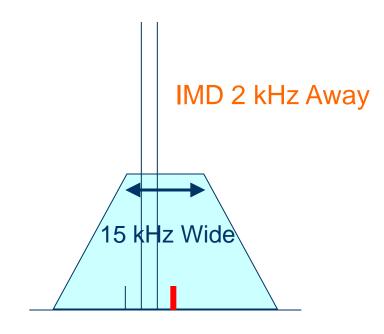
Wide & Close Dynamic Range

20 kHz Spacing

2 kHz Spacing



First IF Filter at 70.455 MHz



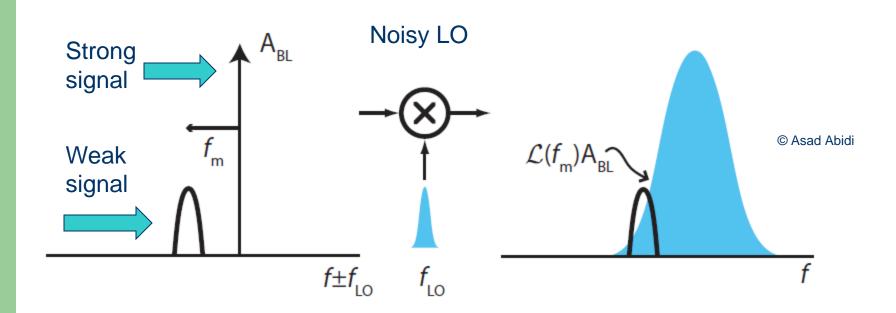
First IF Filter at 70.455 MHz

A note on phase noise / RMDR

Reciprocal Mixing Dynamic Range (RMDR)

- Only since late in 2013 has the ARRL consistently emphasized the importance of good phase noise performance (RMDR).
- Read Bob Allison's sidebar in IC-9100 review (April 2012 QST) for details.
- Peter Hart (G3SJX) for RSGB has long published RMDR data.

Reciprocal mixing puts LO noise on top of weak signal



Noisy local oscillator (LO) transfers its noise to the strong out-ofpassband signal and on top of the weak signal we are trying to copy.

RMDR often dominates over DR3

- Only a few "legacy" transceivers, plus directsampling SDR radios have RMDR > DR3.
- Elecraft K3 w/ new synthesizer, K3S or KX3
- Hilberling PT-8000A
- Icom IC-7850, IC-7851
- Flex 6700 & 6500
- Apache ANAN-200D

What do these numbers mean?

- Typical receiver, preamp OFF
- Noise floor = -128 dBm
- "Holy grail" 100 dB DR3 radio (@ 2kHz)
- Can handle signals -28 dBm = S9 +45 dB
- Note: That is above the receiver's noise floor
- How does that relate to band noise?
- Will get to that in a moment.

Luckily we can live with 85 dB radios

- What performance is usually good enough?
- From the advent of "up-conversion" radios around 1979 (TR-7) until 2003 with the Orion I, all we had were 70 dB DR3 radios at 2 kHz.
- These were barely adequate on SSB and not acceptable on CW in DX pile-ups or contests.
- If we operate our 85 to 90 dB radios properly, they perform well in most environments.
- Most of the time our radios are not stressed to their limits.

Close-in 2-kHz Test @ 500 Hz BW

Dynamic Range of Top 12 Transceivers

	Elecraft K3S	106 dB
_		

•	Flex 6700	99 / 108 dB	(preamp Off/On)
---	-----------	-------------	-----------------

Orion II
 95 dB

Orion I93 dB

• TS-590SG 92 dB

TT Eagle
 90 dB

• Flex 3000 90 dB

Why is higher DR3 needed on CW?

- Transmitted bandwidth of an adjacent strong signal may be the limit, not receiver overload.
- A CW signal is about 1 kHz wide at -60 dB.
- An SSB signal is about 10 kHz wide at -60 dB.

- A CW pile-up may overload your receiver.
- On SSB, splatter will likely dominate before the receiver dynamic range is exceeded.

What is the Bandwidth of a CW Signal?

On-channel signal = S9 + 40 dB (-33 dBm)

Receiver = K3, 400 Hz 8-pole roofing + 400 Hz DSP Filter

Transmitter = Omni-VII with adjustable rise time

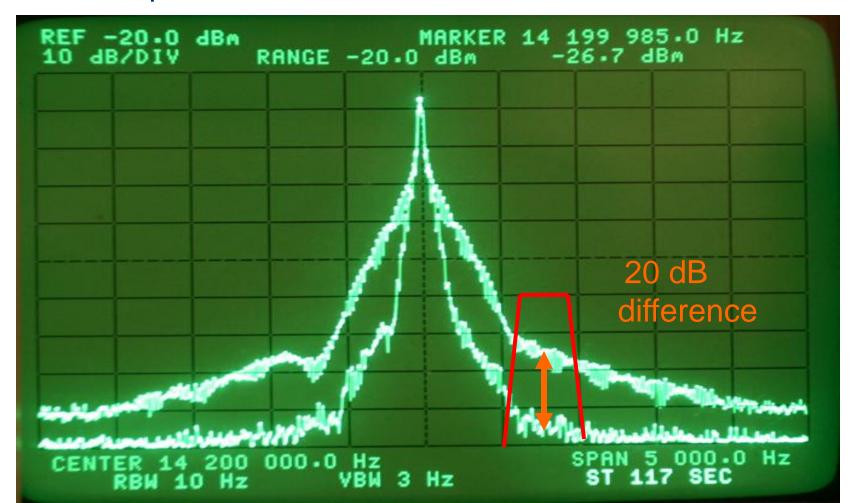
Undesired signal 700 Hz away, continuous "dits" at 30 wpm

Rise time of Omni-VII	Strength of CW sidebands		
Signal	S9 + 40	-33 dBm	Ref
3 msec	S7	-83 dBm	-50 dB
4 msec	S 6	-88 dBm	†
5 msec	S 6	-88 dBm	
6 msec	S 5	-93 dBm	22 dB!
7 msec	S4	-99 dBm	
8 msec	S4	-99 dBm	
9 msec	S4	-99 dBm	↓
10 msec	S 3	-105 dBm	-72 dB

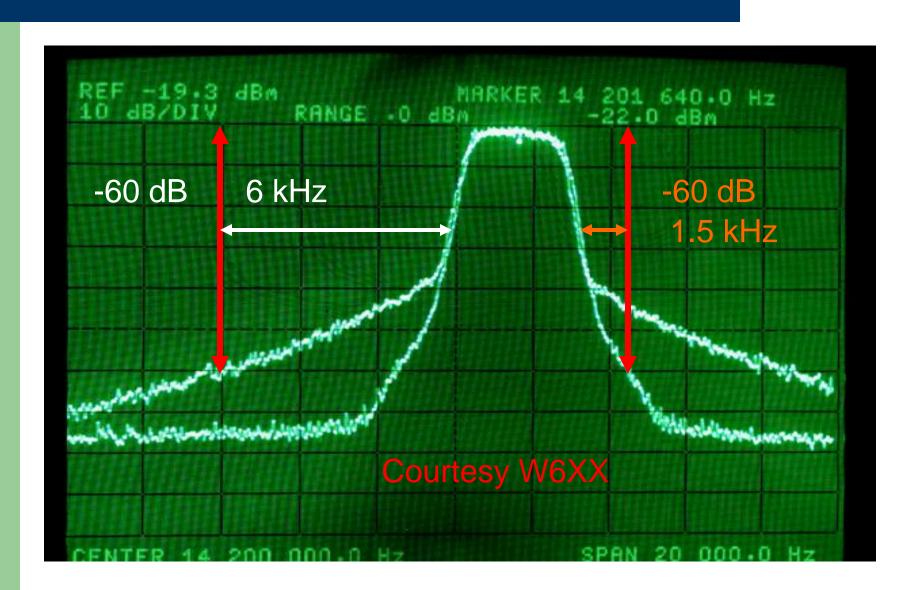
Many rigs are much faster than 3 msec

Spectrum of CW Signal on HP 3585A Analyzer

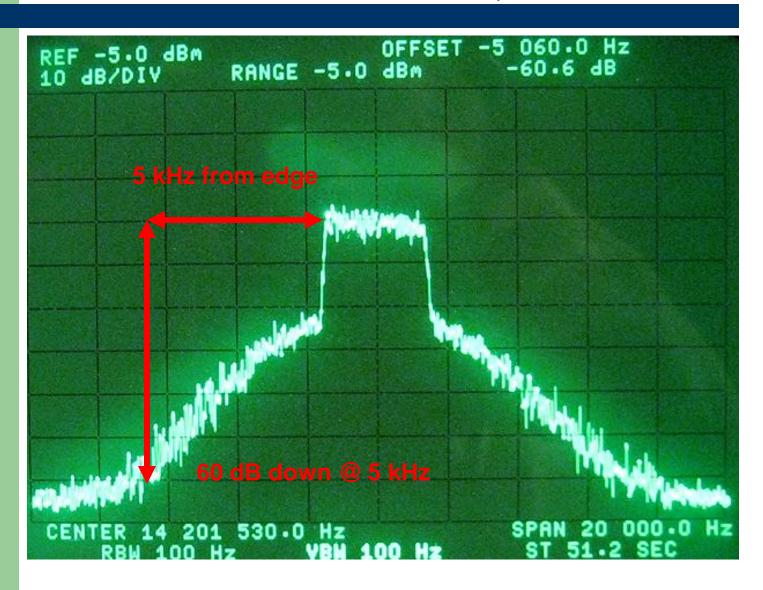
Comparison of 3 msec vs 10 msec rise time



White Noise Mk V Class A vs. K3 Class B @ 75 Watts

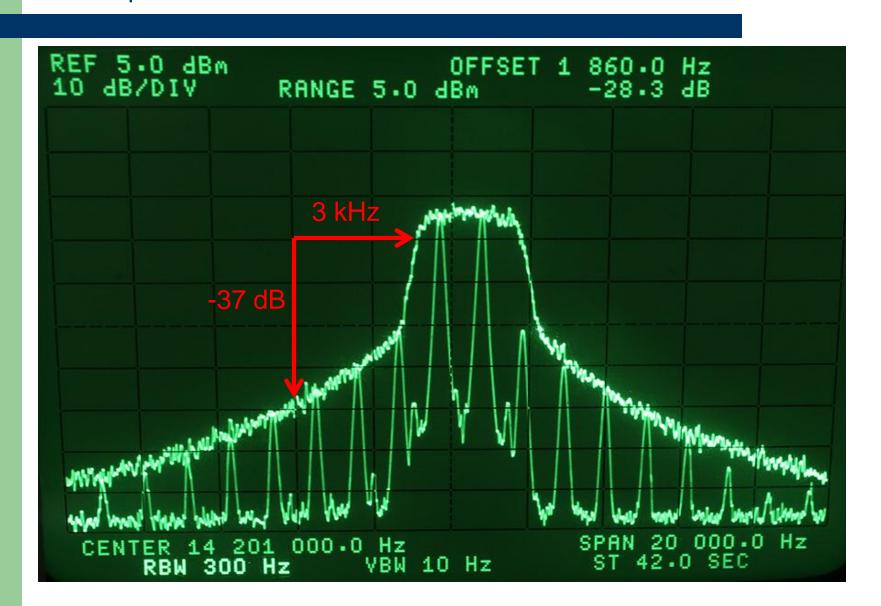


Icom IC-7410 Class AB, White Noise



How Wide Is Your Signal?

Comparison 2-Tone vs. Noise Intermodulation Bandwidth



How do we optimize what we have?

- While we might own a 100+ dB DR3 radio, many of us have somewhat less performance.
- My TS-990S is around a 90 dB radio @ 2 kHz.
- Consider dynamic range a "window" of performance that can be moved around in absolute level by properly using your attenuator or preamp.

Receiver Noise Floor vs. Band Noise

When is the spec for noise floor significant?

Why does it rarely matter on most bands?

Noise Floor is usually significantly lower than Band Noise.

An ITU graph published in the ARRL Handbook gives us a starting point to relate band noise to noise floor.

This ITU data is in a 500-Hz bandwidth, just like typical noise floor data.

Band Noise vs. Frequency from ARRL Handbook

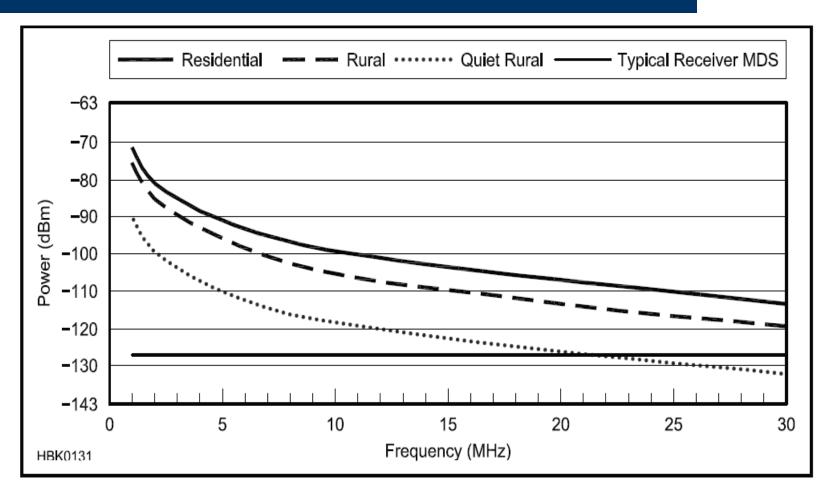


Fig 1 — Typical noise levels versus frequency for various environments. (Manmade noise in a 500-Hz bandwidth, from Rec. ITU-R P.372.7, *Radio Noise*)

Most Radios are designed for 10 meters

Typical rural band noise on 10 meters is -120 dBm

Typical rural band noise on 20 meters is -110 dBm

On 20 meters, band noise is almost 20 dB higher than typical receiver noise with the preamp OFF!

Optimally receiver noise should be 8 to 10 dB lower than band noise to have minimal effect on receiving weak signals.

Even on 10 & 15 meters, a preamp isn't needed all the time in a rural environment.

A simple test with only an analog meter

- Most hams don't own a calibrated signal generator.
- How do you evaluate your receiver?
- This also evaluates your antenna!
- Measure the noise gain when you connect your antenna.
- All you need is an analog meter with a dB scale, hooked up to your speaker.

Measure the noise gain

- Disconnect your antenna and set the volume so your dB meter reads -10 dB.
- (Put a dummy load on the rig, though open circuit usually works OK, too.)
- Connect the antenna and see how many dB the noise goes up when tuned to a dead spot on the band.
- Do this with Preamp OFF and ON.
- Also rotate your Yagi 360 degrees.
- Noise can easily change 10 dB with azimuth!

15 & 10 meters noise gain

Rig = Icom IC-756 Pro III

10 meter antenna = Hy-gain 105CA @ 65 feet

15 meter antenna = Hy-gain 155CA @ 70 feet

Preamp 15m 10m

None 4 dB 3 dB*

Preamp 1 11.5 dB 9.5 dB

Preamp 2 13.0 dB 11.0 dB

^{* @ 3} dB, receiver noise = band noise = not OK

LJ-155CA Yagi in band noise example



LJ-105CA in band noise example



How does band noise vary by band?

If we take the ITU rural data as a starting point, what is typical?

160 meters: -87 dBm *

80 meters: -93 dBm *

40 meters: -101 dBm *

20 meters: -109 dBm #

15 meters: -114 dBm #

10 meters: -119 dBm #

That's a 30+ dB difference in band noise

* = nighttime # = daytime

Measured band noise at NC0B

160 meters 8:00 AM MST: -105 dBm January 2014 160 meters 4:00 PM MST: -101 dBm 160 meter CQ 160 meters 6:30 PM MST: -91 dBm CW Contest

ITU rural nominal value: -87 dBm

ITU rural nominal value:

Beam Heading, October 2013 15 meters 10 meters 0 degrees beam heading: -124 dBm -129 dBm 30 degrees: -124 dBm -123 dBm 60 degrees: -118 dBm -120 dBm 90 degrees: -114 dBm -120 dBm 120 degrees: -113 dBm -122 dBm 150 degrees: -122 dBm -114 dBm

-114 dBm

-119 dBm

ITU / ARRL Data is generally correct

- Those numbers = starting point for a rural QTH
- On a give day there can be ± 10 dB differences
- In 2014 ARRL 10 Meter SSB my noise floor was 10 dB lower than the rural ITU value, pointed West between 3 and 5 PM local time while working ZL, VK & JAs.
- (5 element monoband Yagi @ 65 feet)
- Urban QTH with RFI noise, all bets are off
- How's your neighbor's Plasma TV ?

A note about the ITU data

- The ITU data assumes an omni-directional antenna.
- Your Yagi or directional low-band antenna (4-square) can significantly improve on your band noise in some directions.

Sample receiver noise floor values

Rig
 Preamp OFF
 Preamp ON

• IC-7700 -127 dBm -140 dBm

• TS-990 -127 dBm -138 dBm

• K3S -135 dBm -138 dBm

• FTdx5K -123 dBm -141 dBm

 ITU nighttime band noise on 40 meters is around -100 dBm, while typical receiver noise floor is around -130 dBm, or about 30 dB lower with the preamp OFF!

Numbers with Preamp-1 ON

Noise Floor Quite Consistent in Top 10

- Flex 6700 -135 dBm
- Elecraft K3s -138 dBm
- Elecraft KX3 -138 dBm
- FTdx-5000D -135 dBm
- Flex 5000 -135 dBm
- Orion II -133 dBm
- Orion I -135 dBm
- T-T Eagle -132 dBm
- Flex 3000 -139 dBm
- TS-590SG -135 dBm
- Drake R-4C -138 dBm (For comparison)

What does all this imply?

- For most radios: Up-conversion / down-conversion
- On the lower bands at night, attenuation is often appropriate.
- There is no point in band noise reading upscale on your S meter.
- A preamp is usually NOT needed on 20 meters.
- A preamp would *never* be needed at night on 40 meters and below, assuming the transmit antenna is used on receive.

Reducing Contest Fatigue

Contests: Jan, Feb & March 2016

SSB Contest 160m

Using a TS-990S during the day attenuator = 6 dB During the nighttime, attenuator = 12 dB to 18 dB!

Set the AGC threshold about 6 dB above band noise.

CW Contest 160m Using Apache ANAN-200D, I set the AGC threshold about 6 dB above band noise. Time of day dependent

The same applied to Flex 6700 December 2014 ARRL 160 meter CW contest

March 2016 ARRL SSB DX Contest using TS-990S 10m – Preamp & 6 dB pad or occasionally 12 dB pad!

Preamp on 160 or 80 meters OK?

- Many rigs today have an RX input for a receive only antenna.
- A Beverage or a small loop would usually have a head amp, at least for impedance matching. (Maybe just a transformer)
- A preamp for a receive-only antenna may well be appropriate on the low bands.
- Use common sense for special cases.

Where do these examples not apply?

- Direct-sampling radios are very different.
- Examples of direct-sampling radios:
- Perseus receiver (CW Skimmer)
- Apache ANAN-100D & ANAN-200D
- Flex 6300, 6500 or 6700
- The overload point of the Flex is much higher, and the noise floor is also much higher, with the preamp OFF.
- Apache is different in that it has a preamp in the circuit all the time, plus a variable attenuator.

Some comparison data

Rig Nois	se Floor Preamp Off / On	Noise Figure Preamp Off / On
Icom Pro III Elecraft K3 Kenwood 99	-132 dBm / -140 dBm -130 dBm / -138 dBm -127 dBm / -138 dBm	12 dB / 4 dB 14 dB / 6 dB 17 dB / 6 dB
Flex 6700	-118 dBm / -135 dBm	26 dB / 9 dB

For classic radios with normal mixers (up-conversion or down-conversion) attenuation is often helpful in potential overload conditions (contests / DX pile-ups) on 40 meters and below. Possibly even on 20 meters.

For direct-sampling radios, particularly the Flex 6000 series, attenuation would rarely be needed, but a preamp will be very useful on 15 meters and up.

Times of day can break the general rules

- In a rural environment, daytime band noise on 80 and 40 meters can be quite low.
- Noon at my QTH 40 meters -115 dBm
- 8:30 AM my QTH 80 meters -120 dBm
- Flex 6300 has no preamp below 30 meters*
- There are times when you need a -128 dBm noise floor on 40 and 80 meters.
- * Flex says this will be corrected, likely 2nd quarter 2016. Cost to retrofit unknown.

How do we chose a new transceiver?

- 160 40m receivers are too sensitive at night.
- Make the most of the radio's dynamic range by properly using the attenuator and using the preamp only when necessary on the high bands.
- Published dynamic range can be misleading, depending on how it is measured. This could be a complete presentation on its own.
- Look at RMDR, as this typically dominates.
- (RMDR* = Reciprocal Mixing Dynamic Range)
- [*QST April 2012 for sidebar Bob Allison]
- It is a numbers game today!
- Evaluation in pile-up conditions is critical.
- A lab setup can never approximate CQ WW!

http://www.NC0B.com



Videos from past CTU presentations

CTU 2015 (select from all presenters)

https://www.youtube.com/playlist?list=PLRSwUN4qr1Lq50amRtsZm-y2nKPHHRz0v

CTU 2013 & 2014 (Select desired year) http://www.contestuniversity.com/main/page_videos.html

CTU 2011

http://www.pvrc.org/webinar/radioperformance.wmv